

Slide 1

Administrivia

- One purpose of the syllabus is to spell out policies (next slides).
- Most other information will be on the Web, either on my home page ([here](#), office hours) or the course Web page ([here](#)).

A request: If you spot something wrong with course material on the Web, please let me know!

Slide 2

Course FAQ

- "What will my grade be based on?" (See syllabus.)
- "When are the exams?" (There aren't any, but there are scheduled things you need to be present for. See syllabus.)
- "What happens if I can't turn in work on time, or I miss a class?" (See syllabus.)
- "What's your policy on collaboration?" (See syllabus.)

Course FAQ, Continued

- “When is the next assignment due?” (See “Lecture topics and assignments” page.)
- “When are your office hours?” (See my home page.)

Slide 3

Note that part of my job is to answer your questions outside class, so if you need help, please ask! in person or by e-mail or phone. Some office hours will be “open lab” (times TBA). At those times I’ll be in one of the classrooms/labs ready to answer questions.

Why Are Design Skills Important?

- Large (i.e., “interesting”?) programming projects more or less require good design to have much hope of succeeding.
- Even if you don’t plan to program for a living, the ability to analyze a problem and think about how it could be solved using computer systems is a valuable skill. We think this kind of analysis and design work is relatively difficult to “outsource”.
- Hence this course. You’ll work in groups of four to five students, and each group will design a solution to a semi-real-world problem (to be discussed next time).

Slide 4

Use Cases, Continued

- Slides for 2194/3194 presented a partial example of defining use cases for an ATM.
- Let's try another example: TigerPAWS. Who/what are the actors? What are (some of) the use cases?

Slide 5

Minute Essay

- What are your goals for this course?
- Tell me about your coursework in CS so far — list courses taken, courses this semester.

Slide 6