# Minimum Spanning Tree

3/25/2009

### **Opening Discussion**

- Optimization problems
  - Some problems were simple searches of a 1-D space.
  - Grocery trip where items can substitute or with combo coupons.
  - Call tree optimization.
  - Shortest path.
  - Most efficient task order waiting tables.
  - Efficient product production.

#### More Problems

- Optimal time allocation.
- Shipping networks.
- Best meal for lowest price.

## Approach to Solution

- Our problem is connecting the buildings with the least amount of sidewalk.
- This is the minimum spanning tree problem and it has a greedy solution.
- We want to start at one node and say it is in our "set". Then we repeatedly make the shortest sidewalk that connects something in the "set" to something outside it.

#### Code

- How are we going to go about coding this?
- There are two basic approaches to telling if a building is connected yet or not. Give it a boolean or keep two separate lists.
- Ideally we will write both of these.

## Minute Essay

- What questions do you have about what we have done this week?
- Remember to send me your design today.