

Using a List

2-10-2009

Opening Discussion

- Minute Essay comments
 - Remembering frequently used code.
 - When do you write `Greenfoot._`?
 - Making problems harder than they should be.
 - Common sense and programming.
 - Difference between Greenfoot API and “normal” API.
 - A loop is a construct that allows us to tell the computer to do something multiple times.

More Minute Essays

- The significance of “i”.
- Asking questions during class.
- The value of “howMany”. 5 was just an example.
- What to do about crying in the corner in a fetal position because of Greenfoot.

Import Statements

- Sometimes Java needs help figuring out where to find some classes. The import statement does this.
- All your Greenfoot files have started with one of these to bring in the Greenfoot classes.
- To use the List type we want to add an import statement at the top of the file.
 - `import java.util.List;`

House Hunting

- Let's work on a method in our person called `findNearestHouse()`.
- Last time we wrote a loop to run through the houses.
- Once we can do that we need to figure out how to determine which one is closest.

One Person Per House

- The last step is to only allow one person in each house.
- This requires giving each house the ability to remember if it has a person there already and allowing people to ask if a house is occupied.
- Once we have that we just add a little logic into our existing code.

Minute Essay

- Is the purpose of a List clear to you?
- We will spend one more day talking about these topics before the interclass problems.