

RexEx and Parsing

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Opening Discussion

- Any questions about the quiz?
- Minute essay comments:
 - Command prompts in games/god mode.

Examples of RegEx

- Let's run through some different examples of using regular expressions.
 - Decimal numbers
 - Points in 2-D or 3-D
 - Dates
 - Polynomials

CF Grammars and Internal DSLs

- There are times when you might want to include elements in your programs that go beyond regular grammars.
- An example of this would be an internal DSL (Domain Specific Language). This is like a little language that is understood in your program.
- Mathematical formulas count as these, but so would simple commands that have some structure to them.

Example CF Grammar

- Here is a CF grammar for math expressions:
 - $\text{expr} ::= \text{term} \{ \text{"+" term} \mid \text{"-"} \text{term} \}$
 - $\text{term} ::= \text{factor} \{ \text{"*"} \text{factor} \mid \text{" /"} \text{factor} \}$
 - $\text{factor} ::= \text{floatingPointNumber} \mid \text{"(" expr ")"}$
- Use $\{ \}$ for 0 or more and $[]$ for 0 or 1.
- Lots of languages here:
 - <http://wwwantlr.org/grammar/list>

Scala Parsers

- `import scala.util.parsing.combinator._`
- `class Arith extends JavaTokenParsers {`
 - `def expr:Parser[Any] = term~rep("+~term | "~term)`
 - `def term:Parser[Any] = factor~rep("*~factor | "/"~factor)`
 - `def factor:Parser[Any] = floatingPointNumber | "("~expr~")"`
- `}`

Conversion Rules

- Put in a class that extends one of the Parsers.
 - Productions become methods.
 - Results are Parsers. Next class we'll see how to make it more specific than Any.
 - Consecutive symbols are adjoined with \sim .
 - The $\{\dots\}$ is replaced with `rep(...)`.
 - The $[\dots]$ is replaced with `opt(...)`.

Using the Parser

- Call `parseAll` or `parse` on your class.
- Takes two arguments:
 - First argument is the parser to use.
 - Second argument is the string to parse.
- Let's code this all up and see it in action.

Default Parser Output

- Strings match themselves.
- RegEx and tokens give strings.
- $P \sim Q$ gives back $\sim(p, q)$, where p and q are the matches of P and Q .
- $P \mid Q$ gives either p or q .
- $\text{rep}(P)$ or $\text{repsep}(P, \text{seperator})$ give a list of p values.
- $\text{opt}(P)$ gives an Option, either $\text{Some}(p)$ or None .

Specifying Output

- You can override the default of P by using $P \wedge\wedge f$. The f is a function (or partial function) that takes the normal output of P .
- The output you get is $f(p)$.
- Example uses:
 - `floatingPointNumber $\wedge\wedge$ (_.toDouble)`
 - `“true” $\wedge\wedge$ (x=>true)`
 - `“(“~ident~”, “~ident~”)” $\wedge\wedge$ { case
“(“~i1~”, “~i2~”)” => (i1,i2) }`

Ignoring Parts of the Parse

- In something like the last example shown, there are strings that are part of the parse that really don't impact the result.
- When you have this type of situation you can use $\sim>$ or $<\sim$ instead of just \sim . The parse result will only include what the arrow points to.
 - “(“ $\sim>$ ident \sim ”, “ \sim ident $<\sim$ ”)” ^^ { case i1 \sim ”, “ \sim i2
=> (i1,i2) }

Our Code

- Let's work on putting this type of functionality in our formula code.
- We want to parse to a tree similar to what we produced with the recursive parser we wrote ourselves.
- With that we can make this alternate code functional.

Minute Essay

- Questions? Can you think of anyplace you might use this in your project?