# **Concurreny Library**

2-1-2012

## **Opening Discussion**

- Minute essay comments
  - Making more threads than cores.
- IcP solutions

### java.util.concurrent

- Java 5 added the java.util.concurrent package and others below it.
- Provides better ways to do common tasks for parallel.

#### **Executors**

- Use the proper one of these to start threads instead of making them manually.
- Allows Callable[A] and Future[A] which return a value.

#### **Parallel Data Structures**

- BlockingQueue
- ConcurrentMap
- CountDownLatch
- CyclicBarrier
- Exchanger
- PriorityBlockingQueue
- Semaphore
- Scala provides some support for basic collections.

#### Locks

- More flexible than synchronized.
- Provides extra power when needed. Particularly for locking across method calls.

#### **Atomics**

- Data values with atomic access.
- Faster and easier than doing your own synchronization.

#### Code

 I want to get commands working so that we can play with some of this in the drawing program.

### Minute Essay

How might you break parts of your project code into different threads to take advantage of many cores?