# Discrete Random Variates 

3/23/2009

## Opening Discussion

- What did we talk about last class?
- Do you have any questions about things?


## Generating Discrete Random Variates

- Now we want to work on how we pull values from discrete distributions.
- Most of the time we will use the inverse method.
- There are some other general methods that only work on discrete distributions.


## Distributions

- Bernoulli
- If $U<=p$ return $X=1$ else $X=0$
- Discrete Uniform
- Return X=i+floor((j-i+1)U)
- Binomial
- Generate $Y_{i} \sim$ Bernoulli( $p$ ) for $i=1 . . t$
- Return $X=\operatorname{sum}\left(Y_{i}\right)$


## More Distributions

- Geometric
- Return X=floor(In U/In(1-p))
- Negative Binomial
- Generate $Y_{i} \sim$ geom( $p$ ) for $i=1$..s
- Return $X=\operatorname{sum}\left(Y_{i}\right)$
- Poisson
$-\mathrm{a}=\mathrm{e}^{-\lambda}, \mathrm{b}=1, \mathrm{i}=0$
- Loop over $\mathrm{i}, \mathrm{b}=\mathrm{bU}$, if $\mathrm{b}<$ a return $\mathrm{X}=\mathrm{i}$, else $\mathrm{i}++$


## Arbitrary Discrete Distribution

- The text also goes into several methods that can be used to generate arbitrary discrete distributions.
- The simplest of these requires a search. The others use additional storage so that no search is needed and instead they look values up in arrays.


## What I did this weekend.

## Minute Essay

- Questions?

