

Strings and Tuples

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Opening Discussion

- Minute essay comments:
 - When would you need to do manual base conversions?
 - Going from binary to decimal in Scala. Hex and octal literals.
 - Color encoding/web pages.
 - grep = search, meaning of -o
 - Case in hex.
 - Practice.
 - Approach on quiz/test.
 - Cool Scala we can do now?

The math Object

- For other math functions use methods on the math object.
- For example, use `math.sqrt()` to take the square root of a number.

Characters

- The Char type represents a single character in Scala.
- The literal for Char has the letter that you want in single quotes.
- The Char is stored in the computer as a 16-bit unsigned integer encoded in Unicode.
- Unicode has the alphabet of every written language in it.
- You can convert to an Int to see the numeric values of characters.

Escape Characters

- Not all characters can be easily entered. For things you can't nicely type, use escape characters.
 - `\n` – for a new line
 - `\t` – for a tab
 - `\"` - to get a double quote
 - `'` - to get a single quote
 - `\\` - to get a backslash

Strings

- We have seen the String type and that we represent String literals by putting characters in double quotes.
- Escape characters can also go inside of normal strings.
- Strings have many methods. We can see the basics using tab completion. (If we put in some extra parentheses.)

Raw Strings

- There are some situations when using escape characters is a pain.
- For this, use triple double quotes to make a raw string.
- Anything you type between the triple double quotes will go into the string.
- They can span multiple lines even.

Variables

- It is very common to want to represent values with names.
- A variable is a name that we use to represent a value.
- In Scala we can declare variables using `val` or `var`.
 - `val name:Type = expression`
 - `var name:Type = expression`
- A `val` can't change its value, a `var` can.
- The colon and type are generally optional.

Tuples

- Another type in Scala is the Tuple type.
- A tuple has comma separated values in parentheses.
- They give us a way to handle a fixed set of associated values.
- Assignment into a tuple does pattern matching.

Scripts

- We have spent most of our time in the REPL entering one statement at a time.
- When we want to do things repeatedly it is nice to put the commands in a file called a script.
- We can use vi to write a script and put Scala commands in the file.
- We can run it by specifying the file name after the command scala.
- Alternately, we can load it into the REPL.

Sequential Execution

- When you put commands into a script, they are normally executed one after the other from top to bottom.
- This is what we call sequential execution and it is the default way things happen.
- Order can be very significant for the instructions in a program.

Standard Input

- Scala provides a whole set of functions you can call to read from standard input.
 - `readInt()`
 - `readDouble()`
 - `readLine()`
 - And many more
- This can make your scripts far more useful as they can be used with different values each time you run them.

Some Problems

- We are still a little limited in that we can only do simple math and formatting, but let's try to do some things with that in scripts.
- We'll start with formatting money.
- Calculating hourly wages?
- Taking averages of grades?
- Suggestions?

Minute Essay

- What questions do you have about the topics we have been working on?