Recursion and More

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Opening Discussion

- Minute essay comments:
 - Confidence level for Spurs.
 - When is the final?
 - Finding examples of good Scala code.
 - Challenges of hand-writing XML.

The Power of Recursion

- Previously we used recursion to create iteration. This is done with a recursive method that calls itself once and can often be done better with loops.
- The real power of recursion comes in when the method calls itself two or more times.
- The call stack provides memory so recursion can do one thing, then come back and do another.

Fibonacci Numbers

- The simplest example of a recursive function that calls itself more than once is the Fibonacci numbers.
 - 1, 1, 2, 3, 5, 8, 13, 21, ...
- Each number is the sum of the two before it.
 - f(n)=if(n>2) f(n-1)+f(n-2) else 1
- Simple, but not great.

Towers of Hanoi

- A classic example of recursion is solving the Towers of Hanoi.
- This game is generally made with disks and three pegs.
- You need to move the disks from one peg to another.
 - Can only move one disk at a time.
 - Can't place a disk on one smaller than it.
- Solution to N disks: move N-1 disks, move 1 disk, move N-1 disks.

Mazes

- My favorite example is mazes.
- Consider a maze as a 2-D grid with each square either filled or not.
- Now the challenge is to find the length of the shortest path through the maze.
- How do you do that?

Minute Essay

What questions do you have about stuff?