

Increment `>: 0 0 0` Larger or Equal

<pre>>:y is y+1. For example: >: 2 3 5 7 3 4 6 8 Also see Not (-.)</pre>	<pre>x>:y is 1 if x is tolerantly greater than or equal to y. See Equal (=) for a discussion of tolerance. >:!.t uses tolerance t.</pre>
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```
+: i. 6
0 2 4 6 8 10
```

Even numbers

```
>: +: i. 6
1 3 5 7 9 11
```

Odd numbers

```
odds=: >:@+:@i.
odds 10
1 3 5 7 9 11 13 15 17 19
```

```
+/ odds 10
100
```

```
(+/@odds , *: ) 10
100 100
```

Sum of first n odds equals the square of n

```
>:/ ~ i. 5
1 0 0 0 0
1 1 0 0 0
1 1 1 0 0
1 1 1 1 0
1 1 1 1 1
```

Table of the dyad `>:`