Slide 1

Administrivia

- Reminder: Quiz 6 Thursday. Likely topic is trees (including sorted binary trees and heaps).
- Reminder: Homework 7 design due today, code Thursday. Homework 8 (tidying up loose ends) due day of final.

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I/O In Java — Overview

- Abstract view — "file" is a collection of data. Java provides methods for sequential and "random" (non-sequential) access.
- Sequential file access is via "streams" — concept that applies to other kinds of sequential I/O (stdin/stdout, sockets, etc.).
- Stream — sequential flow of data.
  - Input streams connect program with an outside "source" (stdin, file, socket, etc.). (If data is characters, use "reader" instead.)
  - Output streams connect program with outside "destination". (If data is characters, use "writer" instead.)

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Stream I/O

- Most I/O in Java requires at least two classes:
  - One that connects to the desired source/destination (file, socket, array, string, etc.).
  - One that defines interface for program (character or binary data, byte-by-byte or a line at a time, etc.)
- Short examples:

```
BufferedReader rdr =
  new BufferedReader(new InputStreamReader(System.in));
String s = rdr.readLine();

PrintWriter pw =
  new PrintWriter(new FileWriter("out.txt"));
pw.println("hello, world");
```

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Character-Based Stream I/O

- Parsing text input — `String` methods may be useful, also `Integer.parseInt`, `Double.parseDouble`, etc.

  Prior to Java 1.5, `StringTokenizer`, `StreamTokenizer`, `Integer.parseInt`, `Double.parseDouble`, etc.

  Newer `Scanner` class may also be useful, plus `split()` method of `String` class.
- Example (“almost an editor” program(s)).

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Binary Stream I/O

- Can also read/write binary data:
  - `DataInputStream`, `DataOutputStream` to write out primitive types.
  - `ObjectInputStream`, `ObjectOutputStream` to write out primitives, `Serializable` objects.
- Object serialization:
  - Object and all referenced objects (except `static` and `transient` variables) are turned into sequential stream of bytes.
  - Can override `readObject`, `writeObject` to control what happens more precisely.
- Example ("silly class" and saver).

Slide 6

Minute Essay

- Try writing code to count the lines of a file containing character data. (No need to make a complete class or method.)

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Minute Essay Answer

- One way:

```
BufferedReader rdr =
  new BufferedReader(new FileReader("whatever"));
String line;
int lines = 0;
while ((line = rdr.readLine()) != null)
    ++lines;
```