## Administrivia

- Reminder(?): Quiz 5 Tuesday. Likely topic is sets and counting (chapter 3 up to but not including probability).
- Homework(s) on chapter 3 coming soon.
- (Review minute essay from last time.)


## Slide 1

## Probability — Not-Equally-Likely Outcomes

- One approach - extend previous definition (size of "event" divided by size of sample space) by adding duplicates to sample space for outcomes that are more likely.
- Another approach - "probability distribution": For each $x$ in sample space $S$, assign $x$ a probability $p(x)$, such that

$$
\begin{gathered}
0 \leq p(x) \leq 1, \text { for all } x \in S \\
\sum_{x \in S} p(x)=1
\end{gathered}
$$

- Now for event $E(E \subseteq S)$, we have

$$
P(E)=\sum_{x \in E} p(x)
$$

- Note that equally-likely-outcomes definition is a special case of the above.


## Conditional Probability

- We could also consider, for two possibly related events $E_{1}$ and $E_{2}$, how likely it is that $E_{2}$ happens given that $E_{1}$ has happened - "conditional probability":

$$
P\left(E_{2} \mid E_{1}\right)=\frac{P\left(E_{1} \cap E_{2}\right)}{P\left(E_{1}\right)}
$$

Intuitive idea is that here the "sample space" is limited to $E_{1}$.

- If it turns out that $P\left(E_{2} \mid E_{1}\right)=P\left(E_{2}\right)$, we call $E_{1}$ and $E_{2}$ "independent events". In this case, we can derive that $P\left(E_{1} \cap E_{2}\right)$ is - what?
- Notice resemblance between this and multiplication principle, and between rule for $P\left(E_{1} \cup E_{2}\right)$ and addition principle.


## Examples

- If a fair coin is tossed four times, what's the probability of getting four heads? What's the probability that the last toss is a head given that the first three are heads?


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## Expected Value

- You probably know about computing weighted averages - from classes in which your grade is computed as, e.g., $50 \%$ exams, $20 \%$ homework, etc.
- "Expected value" is a generalization of this: Given a sample space $S$, a "random variable" $X$ (function from $S$ to $\mathbb{R}$ ), and a probability distribution $p$,


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 define expected value of $X$ thus:$$
E(X)=\sum_{x \in S} X(x) p(x)
$$

Intuitive idea - "average" value, where the average is weighted by how likely the different values are.

## Average-Case Analysis of Algorithms

- Previously we talked about estimating worst-case execution time of algorithms - amount of "work" as a function of input size.
- We could also talk about average-case amount of work, based on idea of expected value: Sample space is set of all possible inputs. For input $x, X(x)$ is the amount of work for $x$ and $p(x)$ is the probability of $x$.

Example - example 72 in textbook.

## Binary (and other) Relations - Preview

- Idea of a binary relation is to express relationship between pairs of elements of a set. Some interesting special cases:
- Partial orderings - useful in working out how we could put things "in order", e.g., a set of tasks with (some) ordering dependencies.


## Slide $7 \quad$ - Functions (of 1 variable).

- Generalization - " $n$-ary relation", also with interesting special cases:
- Functions of more than 1 variable.
- Relational databases.


## Minute Essay

- If a fair coin is tossed four times, what's the probability of getting two heads and two tails given that there's at least one head and at least one tail?


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## Minute Essay Answer

- Sample space has 16 elements (different outcomes of flipping coin four times).

If $E_{1}$ includes outcomes with at least one head and at least one tail, $P\left(E_{1}\right)$ is $14 / 16$, because $E_{1}$ is all of the sample space except the "all heads" and "all

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 tails" outcomes.If $E_{2}$ includes outcomes with two heads and two tails, $P\left(E_{2}\right)$ is $6 / 16$, because there are $C(4,2)=6$ ways to choose the two tosses that come up heads.
$E_{1} \cap E_{2}$ is just $E_{2}$.
So from definition, $P\left(E_{2} \mid E_{1}\right)=(6 / 16) /(14 / 16)$, i.e., $6 / 14$.

