Slide 1

Administrivia

- Homework 2 on the Web. Due in a week.

Slide 2

A Little More About Shell Scripts

- (Examples revised a bit.)
- Note that the shell option `-x` can be helpful in debugging (`set -x` in script, or `bash -x myscript`).

Slide 3

Why Text Editors?

- In traditional UNIXworld, everything is a text file (source code, configuration files, e-mail, input to text formatting programs, etc., etc.), so mastering a cryptic but powerful "text editor" can pay off.
- Does this approach still make sense? Maybe, though you have to choose your other tools carefully to get maximum payoff. But a determined person can use the same text editor to write programs, compose e-mail messages, "word process", etc.)

Slide 4

Which Text Editor?

- Traditionally a "religious war" topic, with `vi` and `emacs` having the most supporters. Both very powerful and very widely available. There are others, but they're not as widely available, and often are more novice-friendly than expert-friendly.
- `vi` (or one of its clones) slightly more universally available. Plain `vi` is lightweight but a little primitive. `vi` under Linux is really `vim`, and has lots of extra features. Useful to know which are not "real" `vi` in case you ever have to use real `vi`. `:set cp` makes `vim` behave almost like "real" `vi`.
- `emacs` is almost as available and highly customizable — can do almost anything (compile and test programs, send e-mail, etc.) from within it. (If I had it to do over again, I might well choose `emacs`!)

Slide 5

vi Basics

- vi is "modal" — input mode and command mode. (A subset of command mode is "ex mode", where you enter commands understood by the line editor ex. These are the ones that start with :.)
- You know how to start vi. To quit (saving changes), :wq. To quit (not saving changes), :q!. To save changes but not quit, :w.

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vi Basics, Continued

- To move around, arrow keys usually work (and in vim you can use them in insert mode). Old way — which always works, but requires command mode — h, j, k, l. Does anyone still use those keys? Fanatical touch typists, maybe!
- Scrolling up and down — ctrl-F and ctrl-B. Moving to start or end of line — ^ and $.
- Many other "cursor-movement" commands, e.g., w (next word) which can be usefully combined with commands to do something (next slide).
- To find foo, /foo<CR>. (<CR> means "enter" here.) Repeat with /<CR> (forward) or ?<CR> (backward), or n to repeat search in same direction.

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`vi` Not-So-Basics

- A lot of `vi` functionality is built around the idea of combining commands to do something (e.g., `d` to delete, `y` to "yank" (copy to buffer)) with commands that move the cursor (e.g., `w` to move forward a word, `$` to move to end of line).
- So, `dw` deletes a word, `y$` copies text from cursor to end of line, etc. For many of the commands, the letter twice applies it to a whole line (e.g., `dd`).
- Other useful ways to move the cursor: `f`*c* to move to next *c*, `t`*c* to move to just before next *c*. Several more; in `vim`, `:help cursor-motions` to learn more.

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`vi` Basics, Continued

- Inserting text — `a` (after cursor) or `i` (after cursor), `<ESC>` to exit insert mode.
- Deleting text — `x` to delete a character, `dw` to delete a "word", `dd` to delete a line.
- To undo most recent change, `u`. (`vim` supports multiple undo. Real `vi` does not!)
- To read in file `foo`, `:r foo`.

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`vi` Not-So-Basics

- `.` to repeat previous command. Precede any command with n to repeat it n times (e.g., `10dd` to delete 10 lines).
- Deleted text (with `x`, `dw`, `dd`) goes into a "cut/copy" buffer. `p` pastes it back after the cursor, `P` before. To copy rather than delete, "yank" — `yw`, `yy`. There are also 26 more buffers, referred to by lowercase letters. E.g., `"ayy` to copy current line into buffer `a`. `"ap` to paste it back. (Yes, those are unmatched double quotes.)
- `cw` to change a word, `r` to replace a single character, `R` to go into overwrite/replace mode.

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`vi` Not-So-Basics, Continued

- To work with blocks of text, can use `ex` commands that reference lines:
  - `:` *range-of-lines* `d` to delete lines. (They go into the "cut/copy" buffer and can be retrieved with `p` or `P`.) Replace `d` with `y` to yank rather than delete.
  - `:` *range-of-lines* `m` *target-line* to move lines. Replace `m` with `copy` to copy.
- *range-of-lines* can be one line, two lines with comma between, or `%` for all lines. Can reference lines with:
  - Absolute line numbers (`:set nu` to see line numbers). `$` is last line.
  - Relative line numbers — `.` is the current line, `.1+` is the next line, etc.
  - "Marks" (lowercase letters). Mark current line with, e.g., `a`. Reference as `'a`. E.g., `:'a,'bm.`. No visual confirmation of marks.

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`vi` Not-So-Basics, Continued

- To search and replace, can use search (`/`), replace (`cw`), and repeat (`.`).
- Or use

  `:` *range-of-lines* `s/`*old*`/`*new*`/g`

  - *range-of-lines* is as before (`%` for all lines).
  - *old* is a "regular expression" (can include wild-card-type expressions). Can be very powerful, though syntax is cryptic! In `vim`, `:help regexp` to read more.
  - Omit `g` to change only the first occurrence on each line. Add `c` to be prompted before each change.
  - Can use any character (not just `/`) to delimit *old* and *new*.

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`vi` Not-So-Basics, Continued

- Another plus of `vi` (to its fans) is interoperability with other old-style UNIX tools.
- `:` *range-of-lines* `!`*pgm* to "filter" *range-of-lines* using program *pgm*. E.g., `:%!sort` to sort the whole file.
- `:r!`*pgm* to insert output of *pgm* after current line. E.g., `.r!ls` to get a list of files in the current directory.

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`vi` Not-So-Basics, Continued

- Can edit multiple files by giving list of file names (e.g., `vi file1 file2`). `:n` cycles through files; `:rew` ("rewind") to go back to first. This allows making similar changes in several files, or cutting and pasting text from one file to another.

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Customizing `vi`

- Customizations go in `.exrc` (or, for `vim`, `.vimrc` and/or `.gvimrc`) in home directory. Several ways to use different options for different needs; one involves starting `vim` with different configuration file (`vim -u someotherfilename`).
- Customizations can include settings of `vi` options, key mappings, abbreviations, macros, etc., etc.
- The "sample programs" page (here) has a `.vimrc` file with the settings I use for code (automatic indentation, etc.).

Slide 15

How is `vim` "Vi iMproved"?

- If you try plain `vi` (or `vim` in "compatibility mode") — well, `vim` has a lot more features. Partial list on next slide.
- `vimtutor` (from command line, not from within `vim`) starts a tutorial.
- Online help with `:help`. `:q` to exit help. Not optimally organized, but not bad for free software.
- If you must have something with little pictures across the top — `gvim`. (Actually might be useful while learning.)

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How is `vim` "Vi iMproved"?, Continued

- "Visual mode" (to select text to delete/yank/etc.). `v` to start, move cursor to continue selecting. When the text you want is selected, `d` to delete, `y` to yank, `:` to start a `:` command (e.g., `:s` to search and replace). `:help visual-mode` for more info.
- Syntax highlighting. Can be based on filename's extension, different for different types of files. `:help syntax` for more info.
- Automatic indenting of code. `:help C-indenting` for more info.
- Multiple "windows". `:help split` for more info.
- Record sequences of commands and play back. `:help record` for more info.
- "diffs" mode. Start it with `vimdiff file1 file2` (`-o` to split vertically rather than horizontally).

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emacs

- `emacs` is (IMO) the other major player in the text-editor wars. May be more powerful and customizable overall. Some other programs (e.g., `bash`) use some of the same key bindings.
- Add-ons available to do — "everything"? Maybe! (Try `<ESC>-x doctor`. `ctrl-x ctrl-c` to quit.)

  Add-ons/customization are done with Lisp code (similar to Scheme).
- Online help available — `ctrl-H`. `ctrl-H T` starts a tutorial.
- If you must have something with little pictures across the top — actually these days `emacs` started in a graphical environment has that. If you want the old-style text-only interface, use the command-line switch `-nw`. (There is also `xemacs`, but it's a different code base.)

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More Unsolicited Advice

- Both `vim` and `emacs` are powerful editors and may be worth the trouble to learn — unless you plan to do all or most of your editing with programs that have their own editor. If nothing else, they will show you a different way of doing things! My advice is to try both and see if one of them appeals to you.
- As with other UNIX things, a good way to learn them is incrementally — learn a few things, practice them, then learn a few more. The online help/tutorials are good sources of new things to try. So is your local expert. A good approach is to think of something you do often and find tedious, and try to find a way to make it easier / faster.

Slide 19

Minute Essay

- What text editor do you currently use under Linux? What do you like/dislike about it?