## Administrivia

• Homework 7 on Web; due Wednesday after break.

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# Minute Essay From Last Lecture

• "What do you use for producing formatted documents, and what do you like/dislike about it?"

Almost all said MS Word. (No surprise!) One mention of Appleworks, one of OpenOffice, one  $\LaTeX$ 

Most said Word seemed okay. Mentions of autoformatting being annoying, or that it wasn't portable. LATEX user said "but not very friendly".

#### The make Utility

 Motivation: Most programming languages allow you to compile programs in pieces ("separate compilation"). This makes sense when working on a large program — when you change something, just recompile parts that are affected.

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 Idea behind make — have computer figure out what needs to be recompiled and issue right commands to recompile it.

#### **Makefiles**

• First step in using make is to set up "makefile" describing how files that make up your program (source, object, executable, etc.) depend on each other and how to update the ones that are generated from others. Normally call this file Makefile or makefile.

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Simple example (assuming main.c #includes defs.h and foo.h):

```
main: main.o foo.o
    gcc -o main main.o foo.o
main.o: main.c defs.h foo.h
    gcc -c main.c
foo.o: foo.c
    gcc -c foo.c
```

• When you type make, make figures out (based on files' timestamps) which files need to be recreated and how to recreate them.

# **Useful Command-Line Options**

• make without parameters makes the first "target" in the makefile. make foo makes foo.

- make -n just tells you what commands would be executed a "dry run".
- make -f otherfile uses otherfile as the makefile.

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## **Defining Rules**

- Define dependencies for a rule by giving, for each "target", list of files it depends on.
- Also give the list of commands to be used to recreate target.

*NOTE!*: Lines containing commands must start with a tab character. Alleged paraphrase from an article by Brian Kernighan on the origins of Unix:

The tab in makefile was one of my worst decisions, but I just wanted to do something quickly. By the time I wanted to change it, twelve (12) people were already using it, and I didn't want to disrupt so many people.

# **Phony Targets**

- Normally targets are files to create (e.g., executables), but they don't have to be. So you can package up other things to do . . .
- Example many makefiles contain code to clean up, e.g.:

clean:

-rm \*.o main

To use — make clean.

# Variables in Makefiles

- You can also define variables, e.g.:
  - List of object files needed to create an executable. Then use this list to specify dependencies, command.
  - Pathname for a command, options to be used for all compiles, etc.

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• Example:

## **Predefined Implicit Rules**

- make already knows how to "make" some things e.g., foo or foo.o from foo.c.
- In applying these rules, it makes use of some variables, which you can override.
- A simple but useful makefile might just contain:

```
CFLAGS = -Wall -pedantic -0
```

• Or you could use

```
CFLAGS = -Wall - pedantic $ (OPT) 
OPT = -O
```

and then optionally override the -O by saying, e.g., make OPT=-g foo.

## Implicit Rules (Pattern Rules)

 You can define similar rules — e.g., a makefile to compile . c files using the MPI C compiler:

```
MPICC = /usr/bin/mpicc
CCFLAGS = -O -Wall -pedantic
%: %.c
```

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\$\$(MPICC) -o \$@ \$(CCFLAGS) \$< \$\$ is the .c file here (first prerequisite), and \$@ is the target.

(Note that this is for GNU make. Non-GNU make has a similar idea — "suffix rules" — with slightly different syntax.)

## Other Uses For make

• make can be used to automate things other than compiling programs. It's particularly useful for defining implicit rules.

Example: Makefiles to run latex and associated programs.

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# Minute Essay

• Of the topics we've talked about so far, what (if anything) do you want to hear more about? shell basics, shell scripts, text editors, makefiles, LATEX?