Administrivia

- Reminder: Homework 3 due Wednesday, by e-mail this time.
- Homework 4 on the Web; due in a week (yes, overlapping, but I think it's fairly easy).

Slide 1

Minute Essay From Last Lecture

- Several people found the problem asking you to use pipes to show processes by user interesting.
- One person commented that she didn't have gcc on her Mac. I guess not a big surprise, though it seems like it might have some other C compiler?

Why Text Editors?

• In traditional UNIXworld, everything is a text file (source code, configuration files, e-mail, input to text-formatting programs, etc., etc.), so mastering a cryptic but powerful "text editor" can pay off.

 Does this approach still make sense? Maybe, though you have to choose your other tools carefully to get maximum payoff. But a determined person can use the same text editor to write programs, compose e-mail messages, "word process", etc.)

Slide 3

Which Text Editor?

- Traditionally a "religious war" topic, with vi and emacs having the most supporters. Both very powerful and very widely available.
- There are others, but they may not be as close to universally available, and (I think!) often are more novice-friendly than expert-friendly.

Which Text Editor?, Contined

- vi (or one of its clones) is slightly more universally available.
- Plain vi is lightweight but pretty primitive.
- vi under Linux is really vim, and has lots of extra features. Can be useful to know which are not "real" vi in case you ever have to use real vi.
 : set cp makes vim behave almost like "real" vi. (Try it sometime?)

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Which Text Editor?, Continued

emacs is almost as close to universally available and highly customizable — can do almost anything (compile and test programs, send e-mail, etc.) from within it. (An old joke claims that emacs is a wonderful operating system, lacking only a good text editor. I say more "command shell" than O/S, but — yeah.)

- Over the years people have written some truly, um, remarkable(?)
 customizations/add-ons (in emacs's version of the functional language Lisp).
- (If I had it to do over again, I might well choose emacs!)

vi Basics

 vi is "modal" — input mode and command mode. (A subset of command mode is "ex mode", where you enter commands understood by the line editor ex. These are the ones that start with:.)

 You know how to start vi and do simple things. (But if you normally use almost nothing but insert mode, you aren't using this tool to anywhere near its potential. A little (more) learning may pay off!)

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vi Basics, Continued

To move around, arrow keys usually work (and in vim you can use them in insert mode). Old way — which always works, but requires command mode

 h, j, k, l. Does anyone still use those keys? Fanatical touch typists, maybe!

- Scrolling up and down ctrl-F and ctrl-B. Moving to start or end of line — ^ and \$.
- Many other "cursor-movement" commands, e.g., w (next word) which can be usefully combined with commands to do something (next slide).
- To find foo, /foo<CR>. (<CR> means "enter" here.) Repeat with /<CR> (forward) or ?<CR> (backward), or n to repeat search in same direction. Pressing * searches for the "word" under the cursor.

vi Not-So-Basics

- A lot of vi functionality is built around the idea of combining commands to do something (e.g., d to delete, y to "yank" (copy to buffer)) with commands that move the cursor (e.g., w to move forward a word, \$ to move to end of line).
- So, dw deletes a word, y\$ copies text from cursor to end of line, etc. For many of the commands, the letter twice applies it to a whole line (e.g., dd).
- Other useful ways to move the cursor: fc to move to next c, tc to move to
 just before next c. Several more; in vim, : help cursor-motions to
 learn more.

vi Basics, Continued

- Inserting text a (after cursor) or i (after cursor), <ESC> to exit insert mode.
- \bullet Deleting text x to delete a character, dw to delete a "word", dd to delete a line

● To undo most recent change, u. (vim supports multiple undo. Real vi does

• To read in file foo, :r foo.

vi Not-So-Basics

- $\bullet\,$. to repeat previous command. Precede any command with n to repeat it n times (e.g., 10dd to delete 10 lines).
- Deleted text (with x, dw, dd) goes into a "cut/copy" buffer. p pastes it back after the cursor, P before. To copy rather than delete, "yank" yw, yy.
 There are also 26 more buffers, referred to by lowercase letters. E.g., "ayy to copy current line into buffer a. "ap to paste it back. (Yes, those are unmatched double quotes.)
- cw to change a word, r to replace a single character, R to go into overwrite/replace mode.

vi Not-So-Basics, Continued

- To work with blocks of text, can use ex commands that reference lines; this works even with base vi but can be cumbersome.
- Most involve a "range of lines", which can be can be one line, two lines with comma between, or % for all lines. Can reference lines with:
 - Absolute line numbers (: set nu to see line numbers). \$ is last line.
 - Relative line numbers . is the current line, .1+ is the next line, etc.
 - "Marks" (next slide).
- ullet: range-of-lines d to delete lines. (They go into the "cut/copy" buffer and can be retrieved with p or P.) Replace d with y to yank rather than delete.
- : range-of-lines mtarget-lineto move lines. Replace m with copy to copy.

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vi Not-So-Basics, Continued

- ullet Can "mark" lines (invisibly, bleah) with mc for any single letter c.
- Can then reference with 'c in commands on previous slide.
- \bullet Not very easy to use, but works even in base ${\tt vi.}$

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vi Not-So-Basics, Continued

- To search and replace, can use search (/), replace (CW), and repeat (.).
- \bullet Or use ex command s
 - : range-of-lines s/old/new/g
 - range-of-lines is as before (% for all lines).
 - old is a "regular expression" (can include wild-card-type expressions). Can be very powerful, though syntax is cryptic! In vim, :help regexp to read more.
 - Omit g to change only the first occurrence on each line. Add c to be prompted before each change.
 - Can use any character (not just /) to delimit *old* and *new*.

vi Not-So-Basics, Continued

- \bullet Another plus of $v \dot{\mbox{\ 1}}$ (to its fans) is interoperability with other old-style UNIX tools.
- : range-of-lines ! pgm to "filter" range-of-lines using program pgm. E.g., : % ! sort to sort the whole file.

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• :r!pgm to insert output of pgm after current line. E.g., .r!ls to get a list of files in the current directory.

Another way: Put a command to execute on a line and then use $.!\,\mathrm{sh}$ to execute it and get its output.

vi Not-So-Basics, Continued

 Can edit multiple files by giving list of file names (e.g., vi file1 file2). :n cycles through files; :rew ("rewind") to go back to first. This allows making similar changes in several files, or cutting and pasting text from one file to another.

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• :bufdo applies a command to all files being edited. Could be useful for search and replace across multiple files.

Customizing vi

 Customizations go in .exrc (or, for vim, .vimrc and/or .gvimrc) in home directory. Several ways to use different options for different needs; one involves starting vim with different configuration file (vim -u someotherfilename).

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- \bullet Customizations can include settings of $v \ensuremath{\,\dot{\imath}}$ options, key mappings, abbreviations, macros, etc., etc.
- The "sample programs" page (here) has a .vimrc file with the settings I use for code (automatic indentation, etc.).

How is vim "Vi iMproved"?

- If you try plain vi (or vim in "compatibility mode") well, vim has a lot more features. Partial list on next slide.
- vimtutor (from command line, not from within vim) starts a tutorial.
- Online help with : help. :q to exit help. Not optimally organized, but not bad for free software.
- If you must have something with little pictures across the top gvim.
 (Actually might be useful while learning.)

How is vim "Vi iMproved"?, Continued

"Visual mode" (to select text to delete/yank/etc.). v to start, move cursor to continue selecting. When the text you want is selected, d to delete, y to yank,
to start a : command (e.g., :s to search and replace).
:help visual-mode for more info.

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- Syntax highlighting. Can be based on filename's extension, different for different types of files. : help syntax for more info.
- Automatic indenting of code. :help C-indenting for more info.
 Helpful command is = to reindent according to current scheme. == to reindent current line, gg=G to reindent all.

How is vim "Vi iMproved"?, Continued

- Multiple "windows". : help split for more info.
- "Macros": Can record sequences of commands and play back.
 : help record for more info.

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• "diffs" mode. Start it with vimdiff file1 file2 (-o to split vertically rather than horizontally).

emacs

- emacs is (IMO) the other major player in the text-editor wars. May be more
 powerful and customizable overall. Some other programs (e.g., bash) use
 some of the same key bindings.
- Add-ons available to do "everything"? Maybe! (Try <ESC>-x doctor. ctrl-x ctrl-c to quit.)

Add-ons/customization are done with code in a dialect of Lisp.)

- Online help available ctrl-H. ctrl-H T starts a tutorial.
- If you must have something with little pictures across the top actually these
 days emacs started in a graphical environment has that. If you want the
 old-style text-only interface, use the command-line switch -nw. (There is also
 xemacs, but it's a different code base.)

More Unsolicited Advice

- Both vim and emacs are powerful editors and may be worth the trouble to learn — unless you plan to do all or most of your editing with programs that have their own editor. If nothing else, they will show you a different way of doing things! My advice is to try both and see if one of them appeals to you.
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As with other UNIX things, a good way to learn them is incrementally — learn
a few things, practice them, then learn a few more. The online help/tutorials
are good sources of new things to try. So is your local expert. A good
approach is to think of something you do often and find tedious, and try to find
a way to make it easier and/or faster.

Minute Essay

• What text editor do you currently use under Linux? What do you like/dislike about it?