





 In UNIX/Linux, "everything's a file", all part of one hierarchy starting at pathname /. This single hierarchy can reference multiple filesystems, local or remote, sort of like what Windows does with drive letters.
 For removable media, mount connects device to hierarchy, umount removes it.

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 Some variation among systems about layout of this hierarchy, but many common elements. For Linux, there's a "Filesystem Hierarchy Standard" that apparently most distributions more or less follow.

Most systems try to organize files based in part on whether they can be read-only and whether they can be shared among systems.

System Executables

 /bin and /sbin contain minimal subset of commands to get system up and running and possibly make repairs. /sbin is meant for commands mostly for administrators. (On some distributions, these may be symlinks to directories in /usr.)

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- /usr/bin and /usr/sbin contain other (standard) commands.
- \bullet opt and /usr/local can contain non-standard commands.



Home Directories
/root typically contains root's home directory.
/home typically contains user home directories. We do something somewhat different, keeping home directories in a filesystem on our fileserver, mounted via NFS (Network File System).

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Other Files, Continued
/proc is sort of a fake filesystem — looks like files but actually is a way of getting access to system information (e.g., /proc/cpuinfo, /proc/meminfo).
/tmp is kind of what it sounds like — a directory for temporary files. May be cleared on reboot.
/var contains files that can't be read-only; e.g., /var/log contains system logs.

