

A Lisp-Like Linked List Class*

Jeffrey D. Oldham

2000 Jan 15

Andrew Koenig presents a Lisp-like linked list C++ class in chapter 15 of *Ruminations on C++*. This is a short introduction to using the class (header file and implementation file).

1 The Linked List Class

Unlike some programming languages, the C++ programming language requires explicit type declarations. Thus, in the following, I will refer to lists of `ints`, but lists of any other type can also be created.

A list is

- either an empty list
- or an item followed by a list.

1.1 Empty Lists

To create an empty list, use

```
Seq<int>()
```

To check if a list `L` is empty, use

```
L.empty()
```

which returns the boolean value `true` if the list has no items and otherwise `false`. Using `L` in a place where a boolean is expected yields `true` if the list is not empty and otherwise `false`. For example, `if (L) cout << "list is not empty\n";`.

1.2 Nonempty Lists

To add an integer, e.g., 3, to the an existing list `L`, use

```
Seq<int>(3,L)
```

To check if a list is nonempty, negate the result of checking for an empty list.

To obtain a list `L`'s first item, which has `int` type, use

```
L.hd()
```

To obtain the rest of the list, which has `Seq<int>` type, use

```
L.tl()
```

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1.3 Example

The subst function substitutes one string for another string in a linked list of strings.

```
#include "seq.h"           // Note the "", not <>, causes this
                           // directory to be searched as well as the
                           // standard places implied by <>.

#include <string>

// Given a list of strings, return a (new) list with one string
// substituted for the other string.
Seq<string> subst(const string & oldString, const string & newString,
                 const Seq<string> & SL) {
    if (SL.empty())
        return SL;
    else if (!SL.empty()) {
        if (SL.hd() == oldString)
            return Seq<string>(newString, subst(oldString, newString, SL.tl()));
        else
            return Seq<string>(SL.hd(), subst(oldString, newString, SL.tl()));
    }
}
```

2 Logistics of Using the Code

To use the linked list class with a program you wrote, copy the two files (header file and implementation file) to the directory containing the program's C++ code. One way to do this is to use the "Save As..." item on a WWW browser's file menu.

Another way is to issue the shell command `wget http://www.cs.trinity.edu/~joldham/1321/lectures/lists/seq.h http://www.cs.trinity.edu/~joldham/1321/lectures/lists/seq.cc`. The wget program copies the specified WWW links to your local directory. See also the wget manual. Isn't wget slick?

In your C++ program, add the line

```
#include "seq.h"
```

near the other header inclusions. See also this sample program.