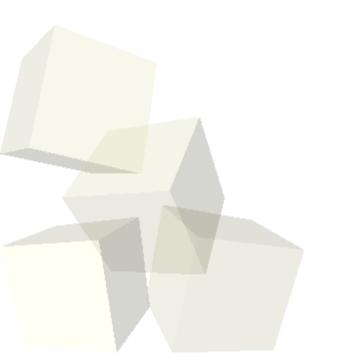




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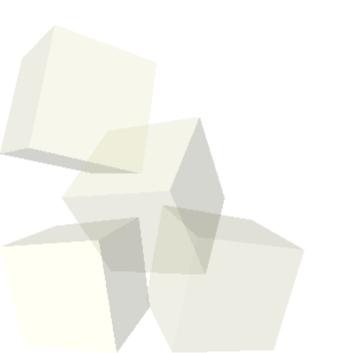






Opening Discussion

Let's look at solutions to the interclass problem.
Sitting and listening vs. following along.





Collections of Objects

- We saw in Alice how there are situations where we needed to have collection of different things.
- This is a general need in programming. We need to have some simple way of dealing with multiple objects.
- Java actually provides many ways for dealing with these collections of objects.
- Today we begin with the one type of collection actually built into the language instead of the libraries: arrays.



- Just like in Alice, an array in Java is a fixed length collection of things. Unlike Alice, arrays work well in Java.
- We can make an array type by placing square brackets after any type in Java.
 - int[] a;
 - String[] strs;
- Arrays are reference types so we need to instantiate them. During instantiation we tell Java how large the array is.
 - a=new int[10];
 - strs=new String[6];

Using Arrays

- We get the elements out of an array by placing an integer expression in the square brackets after a variable name.
 - a[7]=5;
- The indexes go from zero to the length minus one.
- Arrays know their length and you can get it with the length property.
- It is common to have loops that run through the contents of arrays.
 - for(int i=0; i<a.length; i++) { ... }</pre>

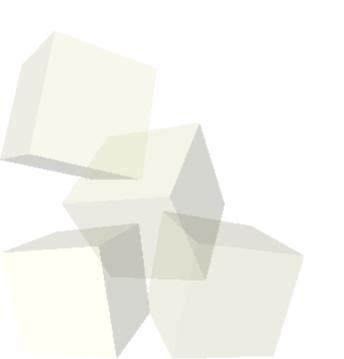


- You can make arrays of arrays (or arrays of those). The syntax is just a logical extension of the 1-D arrays.
 - int[][] a2;
 - String[][] strs2;
- We can allocate rectangular 2-D arrays with a simple syntax as well.
 - a2=new int[10][20];
 - strs2=new String[5][4];





Let's use an array inside of our payroll application.





Minute Essay

- Write a method that takes an array of ints and returns the sum of all the elements in the array.
- Interclass Problem Do problem 12.2. You can put a number at the top of the file so that it is easy to store all the friends in an array.

