# Linux, vi, and Scala

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# **Opening Discussion**

- Have you come up with any new questions about class?
- Today is a test run on IcPs, but I want to start getting people into the flow.
- Minute Essays
  - Why do we use Linux?
  - What happens if very few people come back for the second semester?
  - Will you be in trouble if you haven't done any programming previously?
  - Reading before or after?

#### Linux

- Go ahead and log in.
- Linux is just another OS, like Windows or Mac OS.
- Linux is primarily used in servers. Efforts are being put into making it a desktop OS.
- It has a GUI, but we will focus on doing things through the command line.
- Bring up a terminal.
- Change password with passwd.

### Command Line

- You are likely used to the point and click interface of a GUI.
- To run a program you double click on it or a file associated with it. Any other information has to be given after the program opens.
- With the command line you type in the name of the program you want to run. You can also specify any other information you want through command line arguments.

### Files and Directories

- What you call folders were originally directories.
- Commands:
  - pwd See current directory.
  - Is List the contents of a directory.
  - mkdir/rmdir Make and remove directories.
  - cp/mv/rm Copy, move, remove files.
  - less/more/cat See contents of files.

### Tips

- Tab completion for file/directory names.
- ! for last matching command.
- Ctrl-r to search your history.
- The man command for manual entries. Use the -k option to search.

#### **Permissions**

- Do Is with -I option to see permissions.
- Sets of rwx for user, group, and others.
- Use whoami and groups to find identity.
- Use chmod and chown to change permissions or ownership.

#### Remote

- Use ssh to login into one machine from another.
- Use scp to copy files from one machine to another.
- The website has a link to Putty which will give you these abilities from Windows.

#### **Other**

- du Lists disk usage
- grep Searches for something inside of files.
- find Find files.
- head List the first several lines of a file.
- tail List the last several lines of a file.
- top Look at what is running on a machine.
- w Look at who is logged into a machine.

### I/O Redirection

- You can send a programs output to a file using > or >>.
- You can make a program use a file as input using <.</li>
- You can do more interesting things by sending the output of one program to another with |.

### **Text Files/Editors**

- Programs are typically written as plain text files and should be edited with a text editor.
- Notepad is a basic text editor on Windows.
- Word is NOT a text editor.
- Some text editors are better than others for programming.
- In this class we will use vi.

#### Vi

- The vi editor is standard on Linux which is one reason we like to use it.
- It is also good for programming.
- Has modes. Start in command mode. You type in an edit mode.
  - i − insert
  - I insert at beginning of line
  - a append
  - A append at end of line
  - R replace characters

#### Other Commands

- x delete characters
- dd delete lines
- yy yank/copy lines
- p or P paste before or after
- r replace a single character
- J join lines
- / and n search for something and next
- cw change a word
- . repeat last command
- u and Crtl-r Undo and redo

# Scala Script/First Program

- Let's make a directory and use vi to write our first Scala program then run it.
- The standard first program is "Hello World." and I don't want to break with tradition.

## Minute Essay

- What are your first impressions of command line?
- Interclass problem: Make a directory called IcP in your home directory and edit a file in it that