

Inheritance and Subtyping

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Opening Discussion

- Minute Essay Comments
 - Switching editors. “:w” in your Eclipse files.
 - Autoformatting and being “helpful”.
 - The purpose of packages.
- Solutions to the IcP.

Special Methods

- `apply`
 - If you have an `apply` method, it will be called when you use an object in a function like syntax.
 - This is how you index into collections.
 - `c(i)` is the same as `c.apply(i)`
- `update`
 - Takes two arguments and gives you assignment into an index.
 - `c(i)=o` is the same as `c.update(i,o)`

More Special Methods

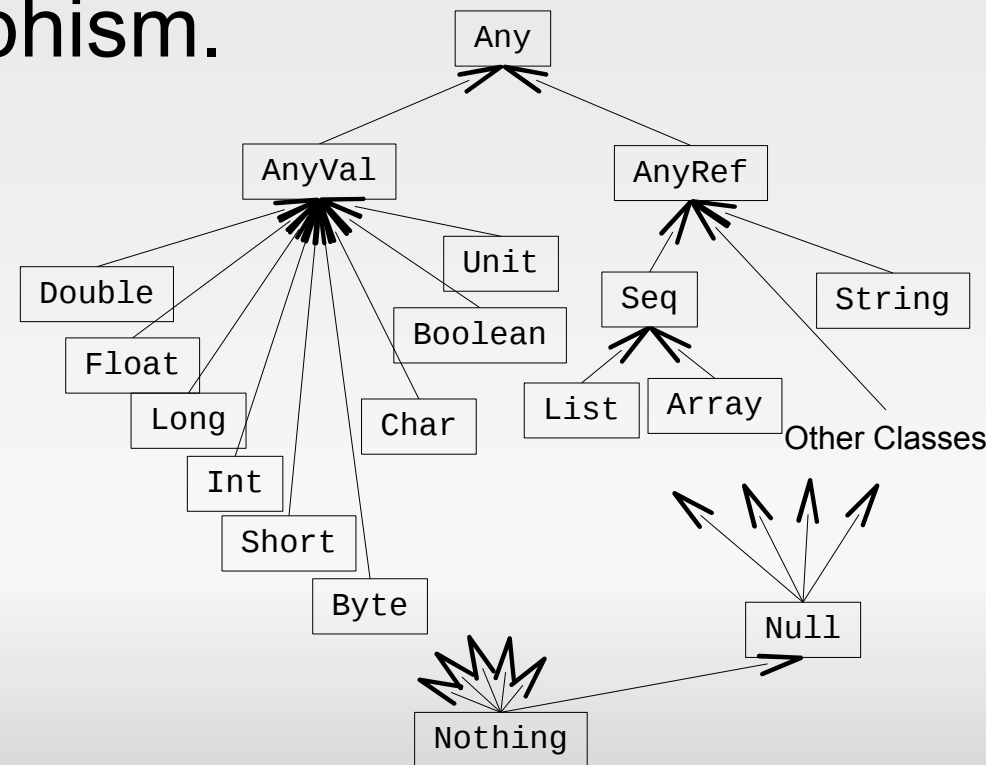
- Symbolic Operators
 - You can use symbolic method names.
 - If they take only one argument you can use them as operators.
- Property Assignment
 - A method name that ends in `_=` and takes a single argument is interpreted as creating an assignment to a member.
 - Public vars actually compile to a private var and an accessor method with an assignment method.

Polymorphism

- Literally this means many shapes.
- In programming it means many types.
- The code we wrote in the first semester was generally monomorphic. It worked for one type.
- Polymorphic code is much more powerful. You write it once and it works for lots of types.
- A lot of this semester and the benefit of OO is about abstraction and polymorphism.
- Universal polymorphism mean code can work with an infinite number of types.

Subtyping

- If type B is a subtype of type A, then anyplace in the code that requires type A, you can provide an object of type B.
- This gives us a form of Universal polymorphism called inclusion polymorphism.



Inheritance

- The way we get inheritance in Scala (and most class based OOPs) is through inheritance.
- If B inherits from A it becomes a subtype of A.
- B also gets all the members (data and functions) of A. This is effectively why it is a subtype. Anything you could do to A you can do to B because B got it all from A.
- You can only inherit from one class and you do so with the extends keyword.
 - `class B extends A { ... }`

Overriding

- Part of the real power of inheritance comes from the fact that you can override methods.
- An overridden declaration is one in the subclass with the same name and type as the superclass. Methods need to match arguments as well.
- You must label overriding members with the keyword `override`. We did this for `paint` last semester.
- `toString` is a good method to override.

Minute Essay

- Questions?
- If you use a local copy of the book, remember to pull it down occasionally so you get updates.