

Introduction to Scala

4-19-2010

Opening Discussion

- Your presentations!
 - Pick a topics
 - Pick a day

Language Basics

- Scala is a purely object-oriented, functional language
 - All values are objects
 - Functions are first-class values
- Main implementation compiles to the JVM and allows seamless calls to Java libraries. Also have .NET implementation.
- Compiler puts in primitives when possible for efficiency.

REPL Stuff

- If we run scala without arguments it drops us into the REPL.
- In this mode we can interact much the same way we did with Matlab.
- Let's play with this just a bit.
 - val, var, def

Syntactic Sugar

- Semicolon inference
- Local type inference
- Methods as operators
 - Optional dot
 - Optional parentheses

Scripting

- Run scala on a .scala file and it is run as a script.
- You can even put in the `#!` at the top.

Classes and Objects

- You can also code Scala the way you would Java writing classes in files.
- There are no static elements in Scala.
- However, you can declare Objects that serve that purpose and more.

Functional Aspects

- The recommended style in Scala is functional.
 - val
 - Function literals
 - Pattern matching
- Collections have normal functional methods on them.
 - Map, Filter, Reduce, Fold
- Control structures all expressions except while.

Regular Expressions

- Strings have a method called `r` that produces a regular expression.
- Triple quote strings make backslashes nicer.

So Much More

- Scala stands for scalable language.
 - Traits
 - Implicit conversions
 - Actor parallelism
 - Parsers
 - Partial functions
 - Pass-by-name
 - Lazy evaluation

Closing Remarks

- Next time we will hear from one of you.