

Discrete Random Variates

3-21-2011

Opening Discussion

- What did we talk about last class?
- Do you have any questions about things?

Generating Discrete Random Variates

- Now we want to work on how we pull values from discrete distributions.
- Most of the time we will use the inverse method.
- There are some other general methods that only work on discrete distributions.

Distributions

- Bernoulli
 - If $U \leq p$ return $X=1$ else $X=0$
- Discrete Uniform
 - Return $X=i+\text{floor}((j-i+1)U)$
- Binomial
 - Generate $Y_i \sim \text{Bernoulli}(p)$ for $i=1..t$
 - Return $X=\text{sum}(Y_i)$

More Distributions

- Geometric
 - Return $X = \text{floor}(\ln U / \ln(1-p))$
- Negative Binomial
 - Generate $Y_i \sim \text{geom}(p)$ for $i=1..s$
 - Return $X = \text{sum}(Y_i)$
- Poisson
 - $a = e^{-\lambda}$, $b = 1$, $i = 0$
 - Loop over i , $b = bU$, if $b < a$ return $X = i$, else $i++$

Arbitrary Discrete Distribution

- The text also goes into several methods that can be used to generate arbitrary discrete distributions.
- The simplest of these requires a search. The others use additional storage so that no search is needed and instead they look values up in arrays.

Continuing the Cloth Simulation

- I'd like for us to complete the code for the cloth simulation.

Minute Essay

- Questions?
- We are coming up on the first of the lectures where you get to pick topics. Do you have any suggestions for things that you would like to hear about?